

Creating and Managing NDS Objects

Once you've created an NDS™ tree, use the following procedures to create the objects within the tree. Objects represent users, groups, servers, and other entities in your network.

PREREQUISITES

- Set up a Windows* 95*/98 or Windows NT* workstation.
- Install the latest Novell® Client™ software installed on the workstation with a connection to the NDS tree.
- Map a drive to the SYS volume of any NetWare® 4.2 server in the NDS tree.
- Make sure you have administrative rights appropriate for the action you'll be performing.
- Install Z.E.N.works administrative utilities on the server.

CREATING AN OBJECT

1. Run `sys:\public\win32\nwadmn32` which is found on the NetWare 4.2 server that has Z.E.N.works administrative utilities installed.
2. Select the container that will hold the object.
3. Click Object > Create.
4. Select the object type.
5. Fill in the properties.

MANAGING AN OBJECT

1. Run `sys:\public\win32\nwadmn32` which is found on the NetWare 4.2 server that has Z.E.N.works administrative utilities installed.

2. Select the object.

(See a list of objects on the next page.)

3. Click Object > Details.

4. Make the changes.

NDS Objects

	Application Object		Folder - shortcuts		Organizational Unit
	Application - NT		Group		Organizational Role
	Application - 95		LDAP group		Printer
	Application - 3.1		LDAP protocol		Template
	Application - DOS		LDAP server		Tree
	Audit		Locality		Trees
	Bindery Object		My World		Queue
	Bindery Queue		NCP Server		Server
	Communication Server		NCP Servers		Servers
	Computer		Network (the network)		Unknown
	Country		NLS - License Server		User
	Device		NLS - License Certificate		Volume
	Directory Map		NLS - License (Certified)		Volumes
	File		NLS - License (Metered)		World
	Folder		NLS - License Container		
	Folder - Open		Organization		